

Washtenaw County Elementary Science Olympiad

# Photon Phun Workshop 4

Color Mixing

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Presented at Scarlett Middle School

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# What will we learn today?

- \* How do we see colors of light?
- \* Components of white light (demo)
- \* Primary colors that adds to white light
- \* Additive color mixing (Activity #1)
- \* Why does a red apple appear red?
- \* Subtractive color mixing (Activity #2)
- \* Primary colors for paints (Activity #3)
- \* Color paddles & transmission (Activity #4)

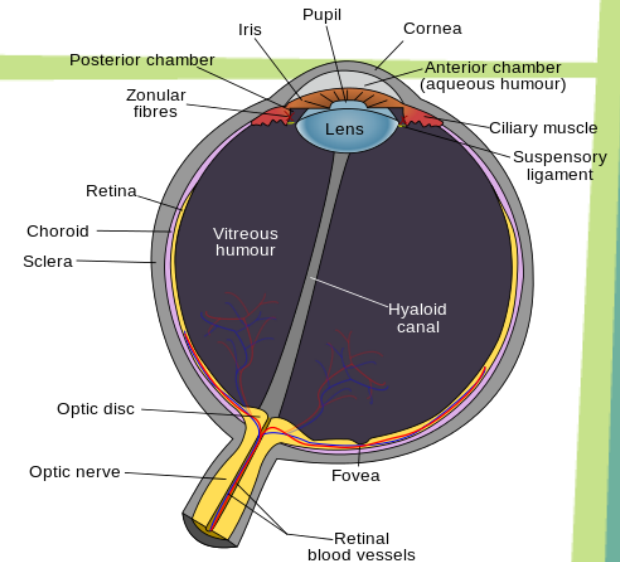
See materials section at the end for the supplies for activities

# Review/Summary: What's in white light?

- \* White light has multiple colors in it!
- \* You can make a white light by shining red light, blue light, and green light on a spot!
- \* You can split white light into multiple colors! (Workshop #2)

# How do we see colors?

- \* The image is focused by the lens onto the "screen"
- \* The "screen" has receptors that are more sensitive to specific colors (cone cells)



Cone type	Sensitivity range	"Nickname"
S-cone	400-500nm	Blue receptor
M-cone	450-630nm	Green receptor
L-cone	500-700nm	Red receptor



# How do we mix colors?

## Additive primary colors

- \* Additive = they add up
- \* When you mix the red light, green light, and blue light, you get white
- \* RGB: Red, Green, Blue  
primary color system: mixing red, green, and blue in different proportion creates a wide range of colors



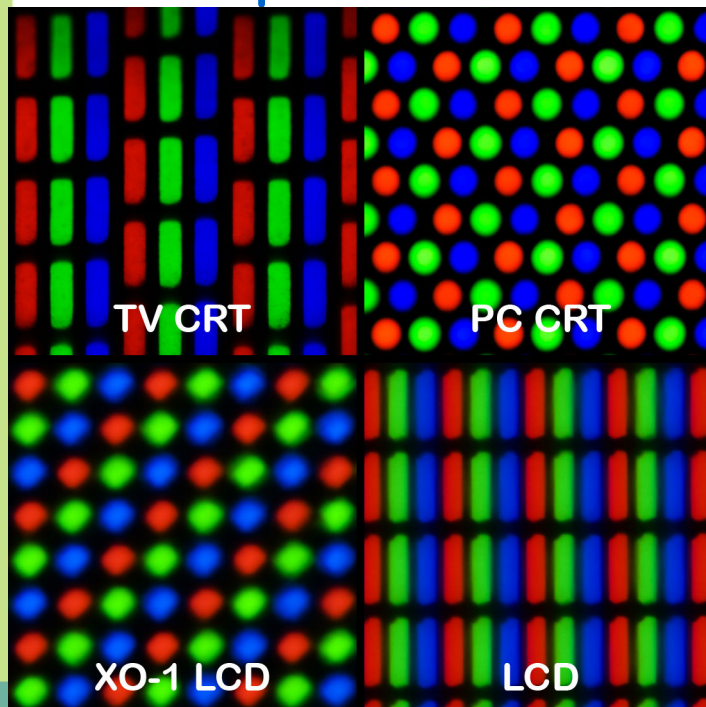
Image: [https://en.wikipedia.org/wiki/Color\\_mixing](https://en.wikipedia.org/wiki/Color_mixing)

# Activity #1

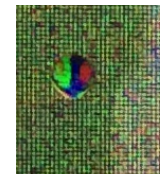
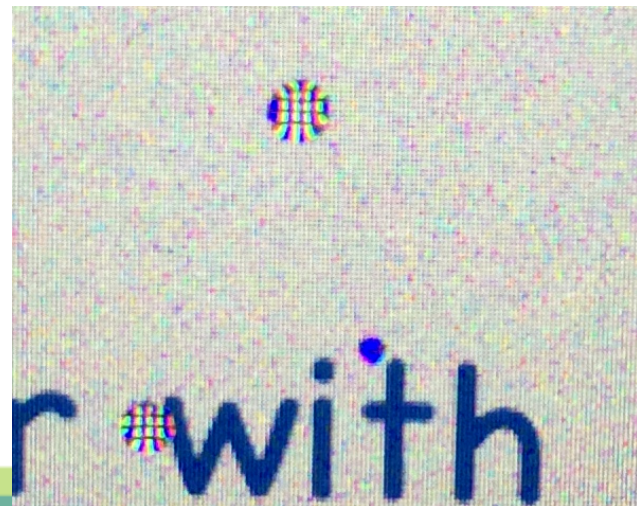
- \* Put tiny water droplet(s) – less than 1mm – on the plastic sheet provided (to make a magnifier)
- \* Turn up your parent/coach's phone brightness and look at different colors
- \* Fill out the worksheet page 1

# Screens

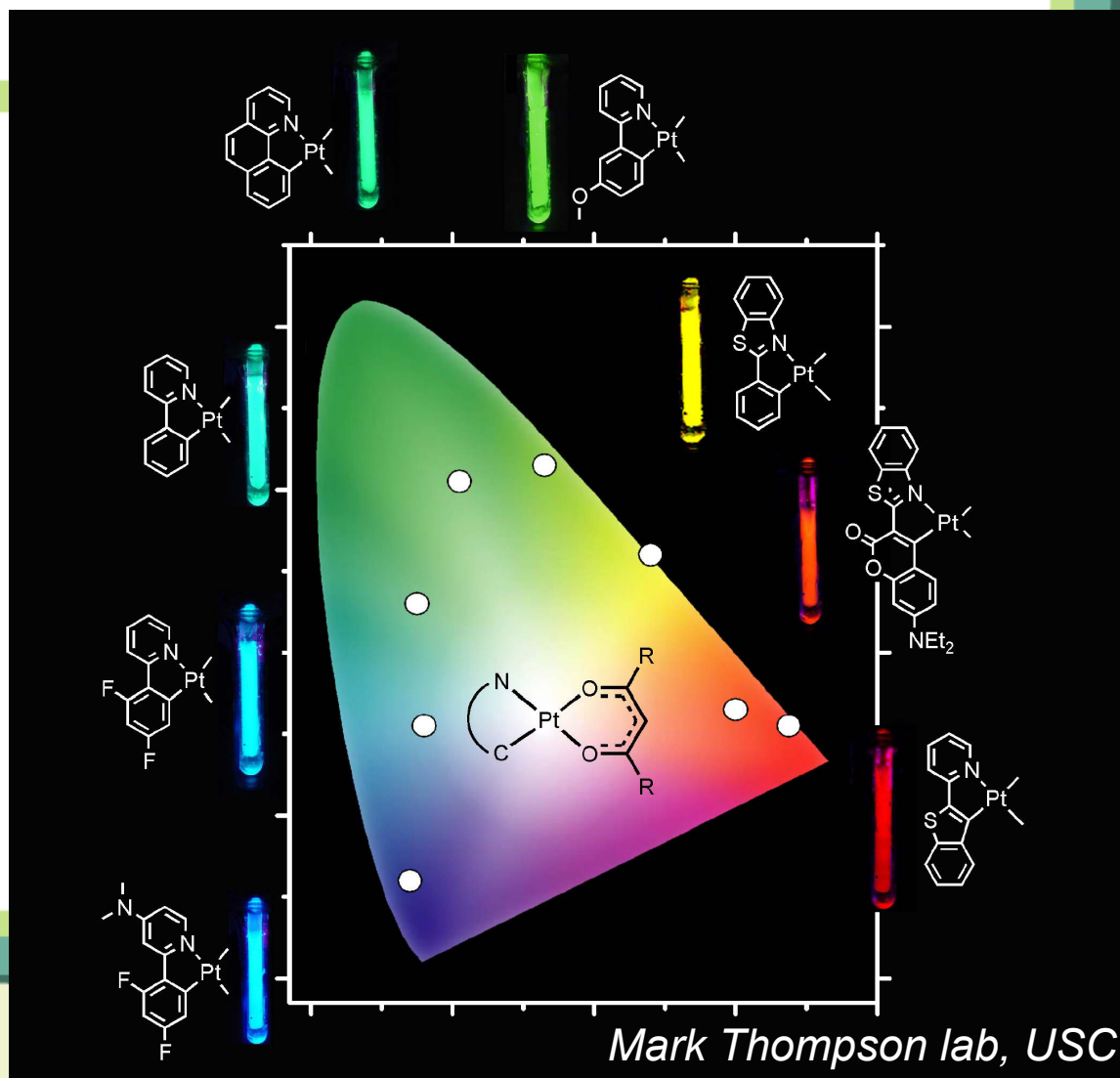
- ★ Screens are made of little dots (“pixels” from picture cells) of colors



“Droplet magnifiers” on my computer screen

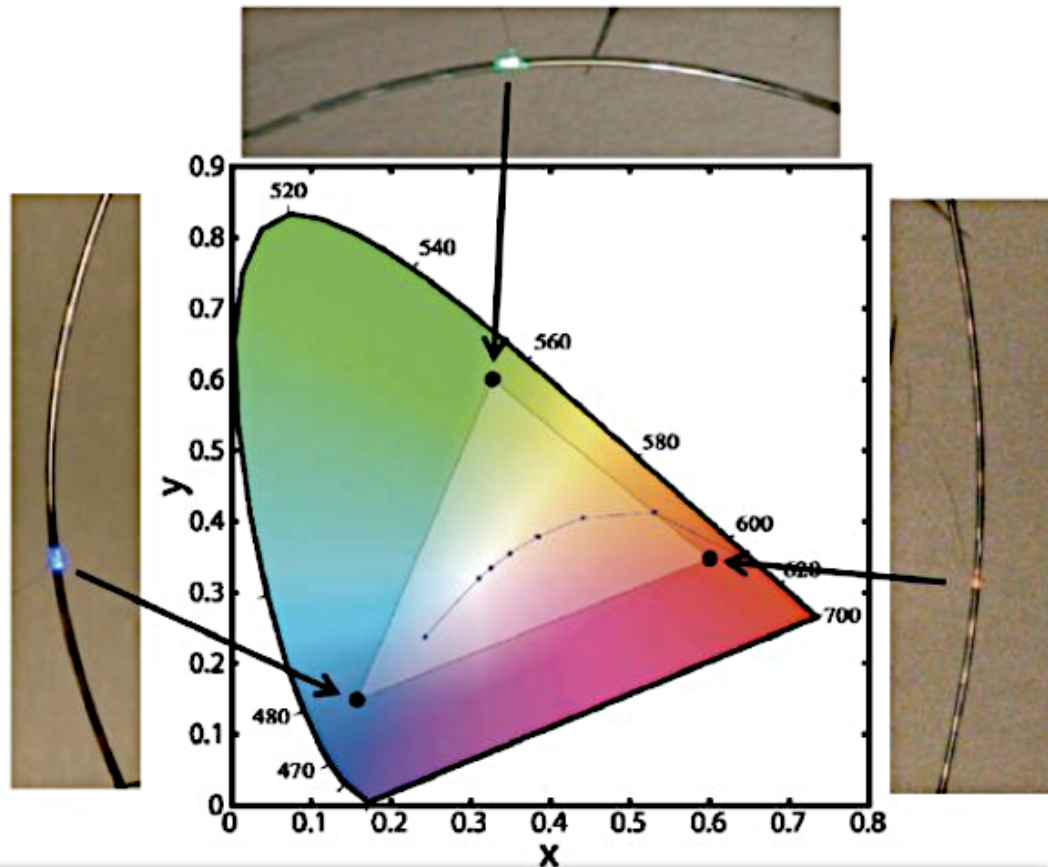


Left image: <https://en.wikipedia.org/wiki/Pixel>

$$E = h\nu = h \cdot c/\lambda$$


# Extend to Red, Green, and Blue-emitting OLEDs on fibers

Al
LiF
Alq <sub>3</sub>
BCP
NPD
MTDATA
Ni
Al
Kapton
Glass



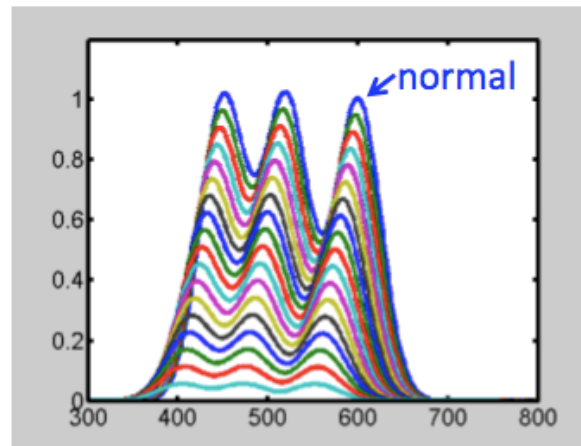
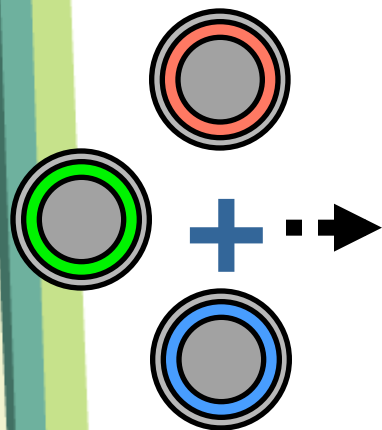
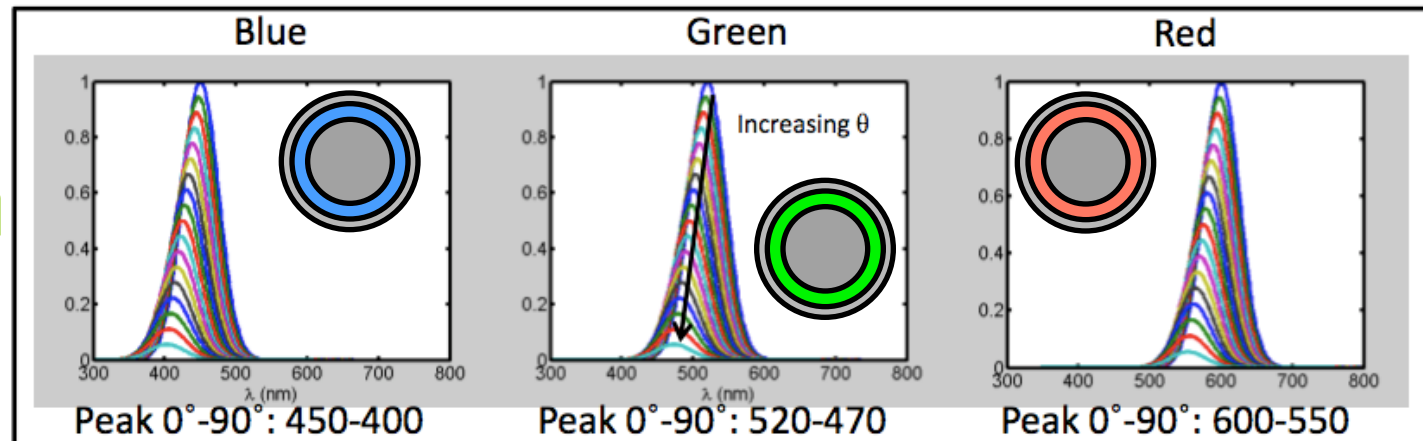
Al
LiF
Alq <sub>3</sub>
PtOEP:Alq <sub>3</sub>
NPD
CuPc
Ni
Al
Kapton
Glass

Nothern et al.,  
(in preparation)

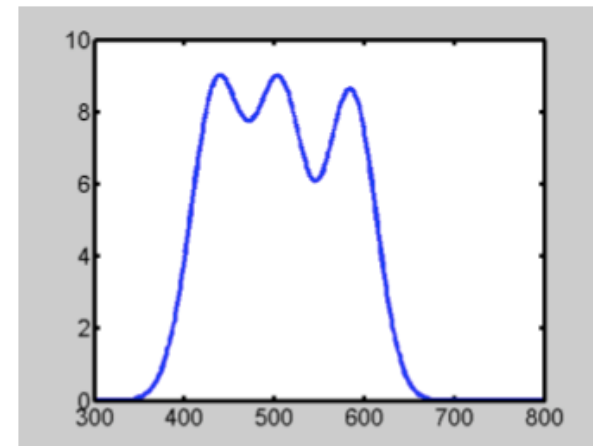
- ✓ Prototype devices can be made
- ?? How can we optimize the fiber OLED?
- ?? How can we predict what fiber bundles will do?



# Bundling R, G, B emitting fibers to get white light:

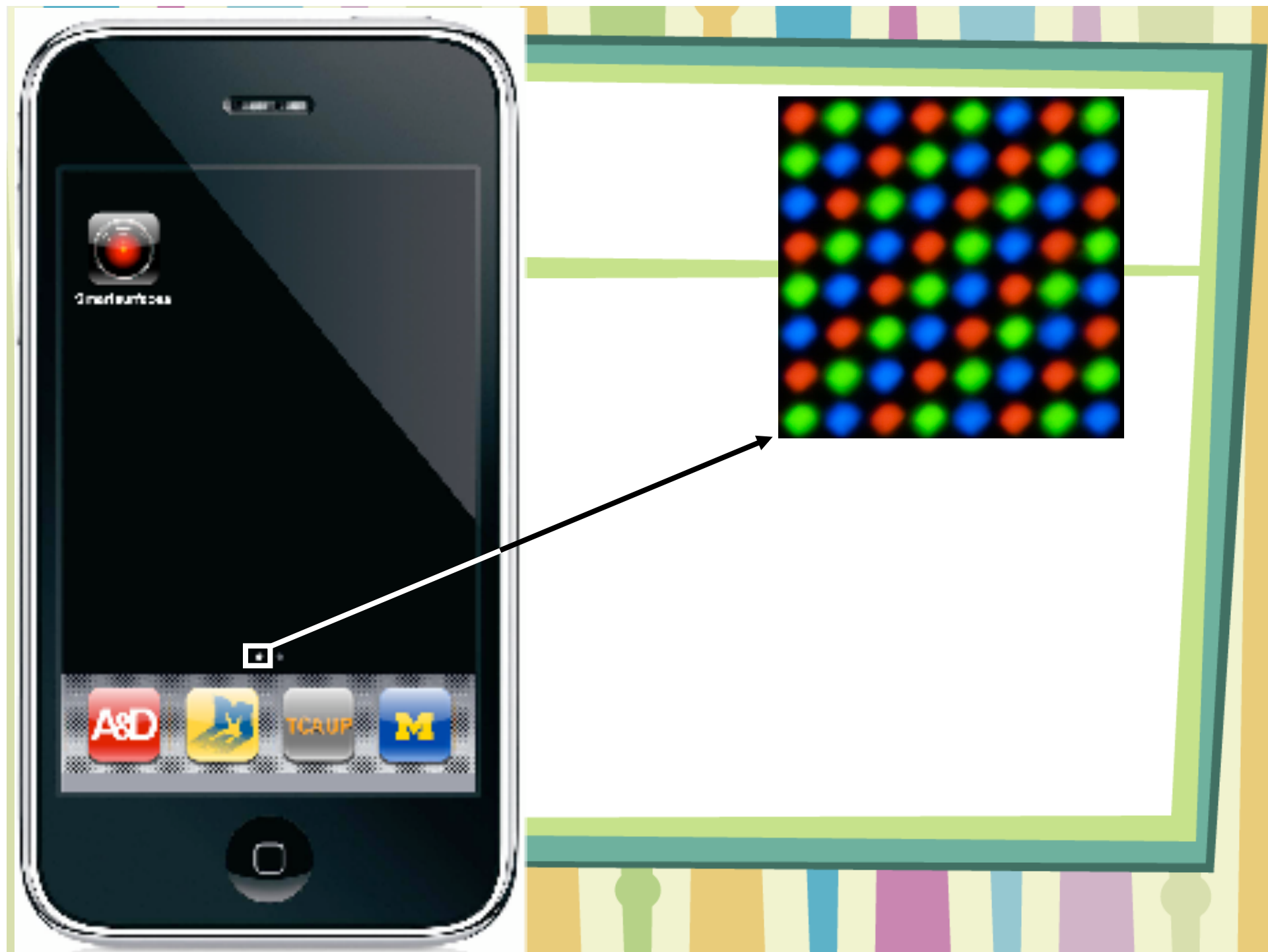


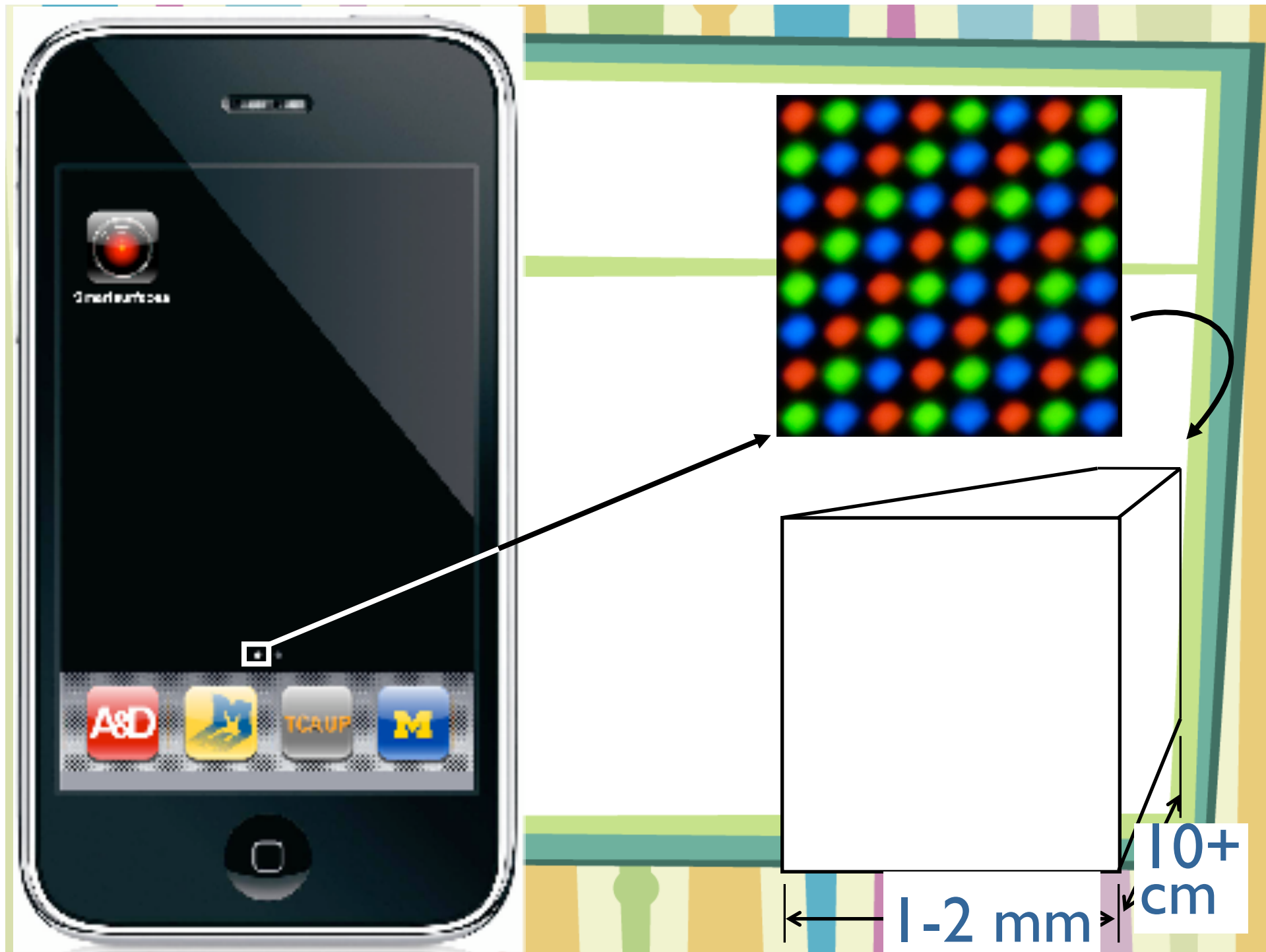
CRI at normal = 93.66  
 $Im/W_{optical} = 300.4$



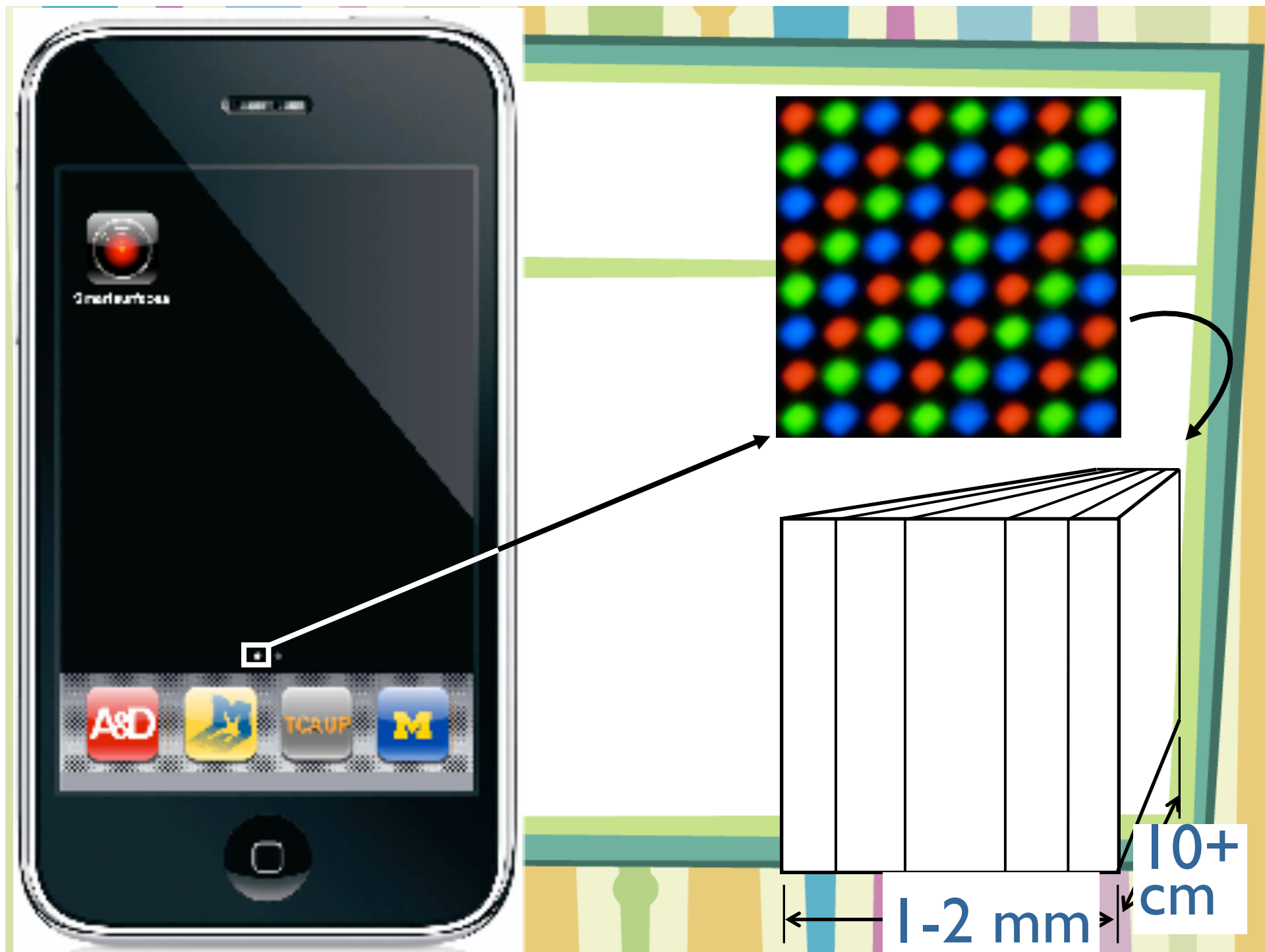
CRI summing  $0^\circ$ - $90^\circ$  = 81.29  
 $Im/W_{optical} = 282.63$

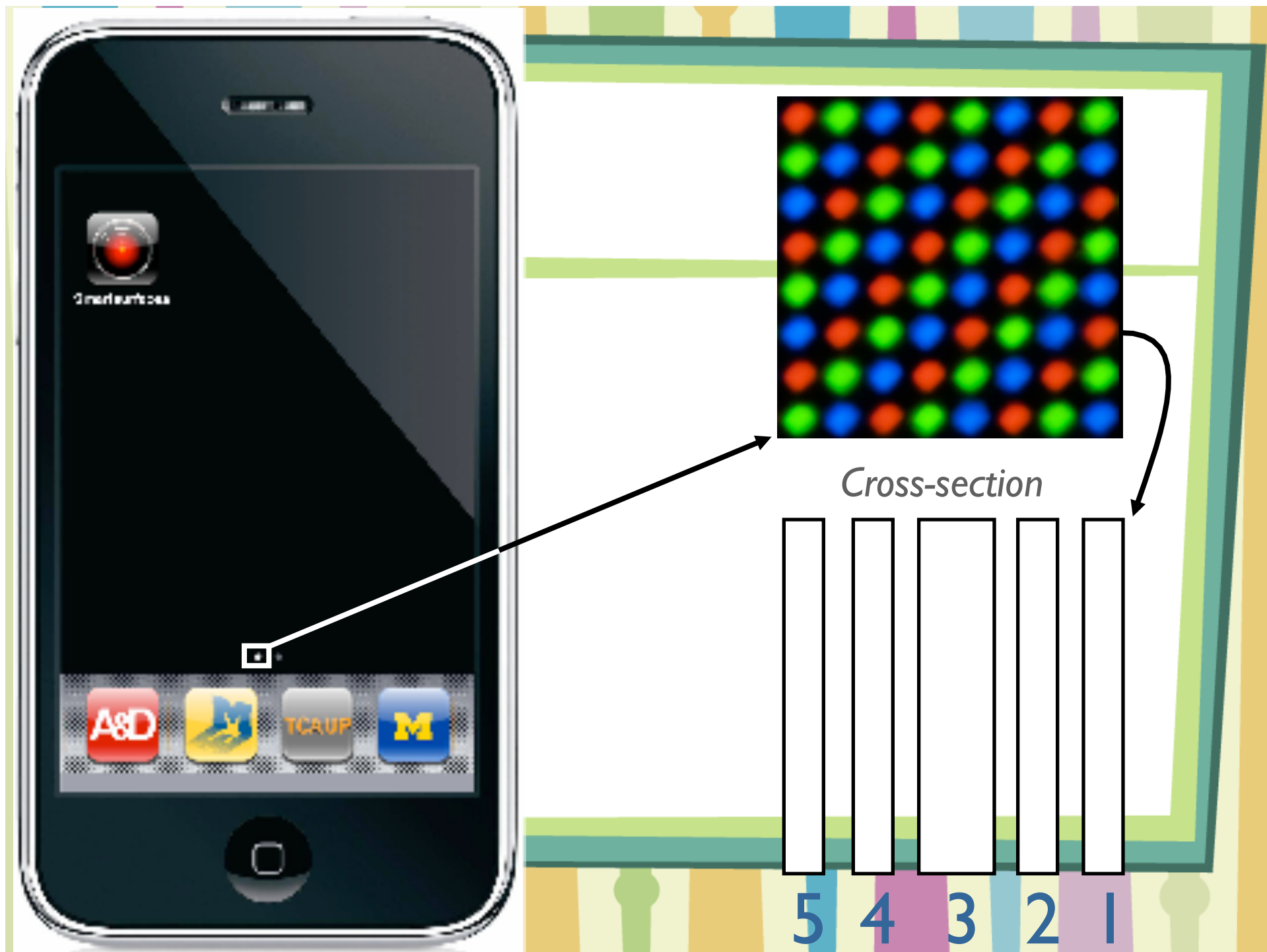
This approach results in very high Color Rendering Index (CRI)  
...but still have some work to do to increase light outcoupling



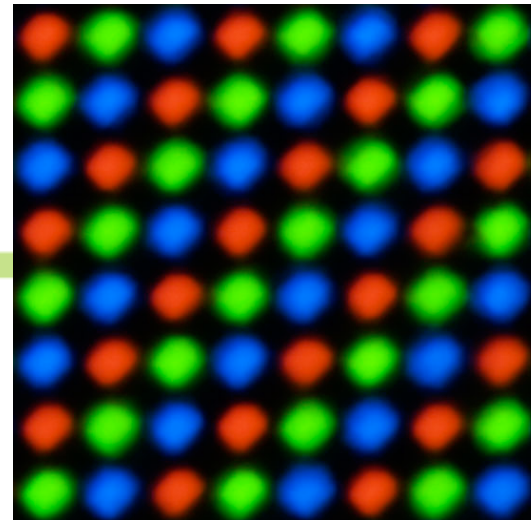
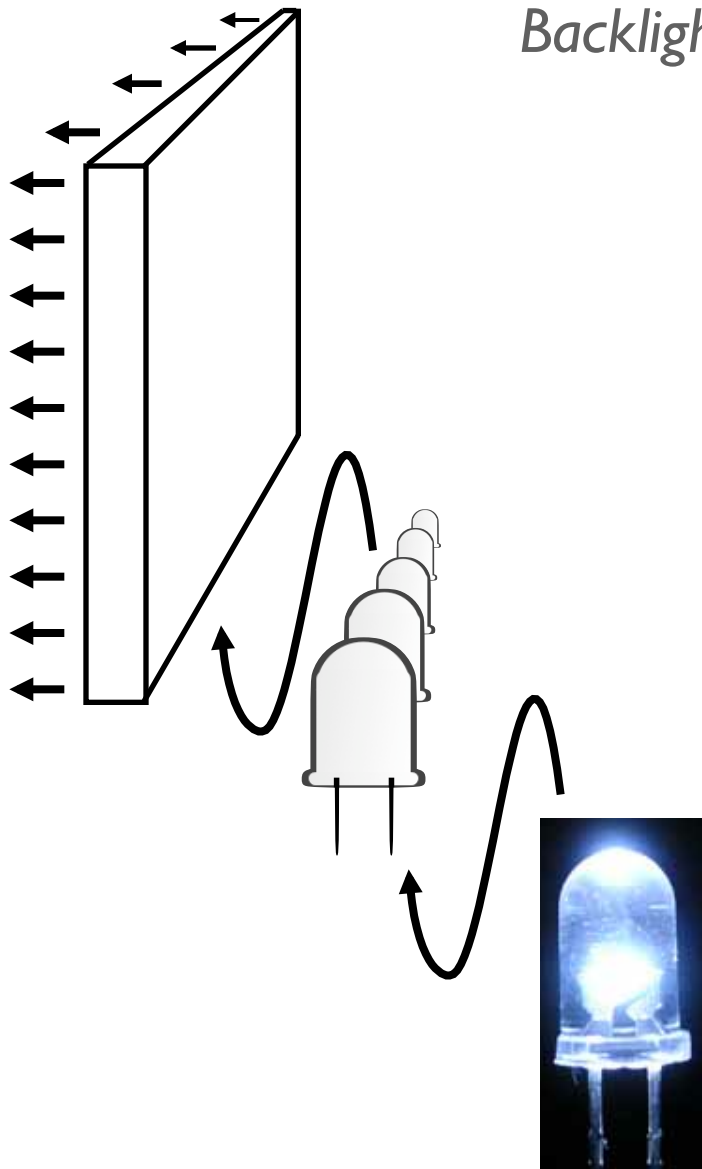




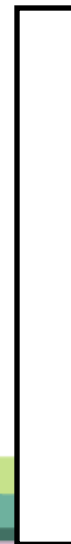




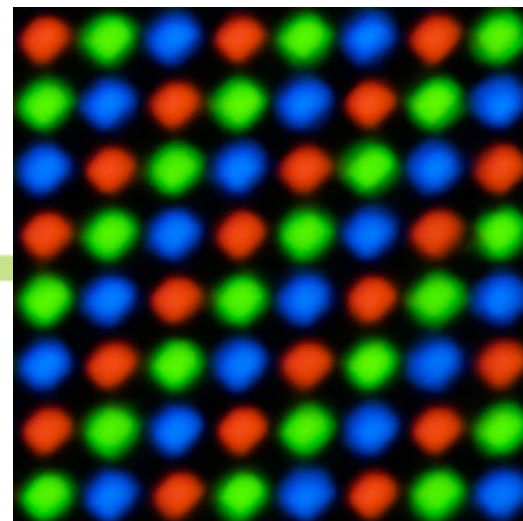
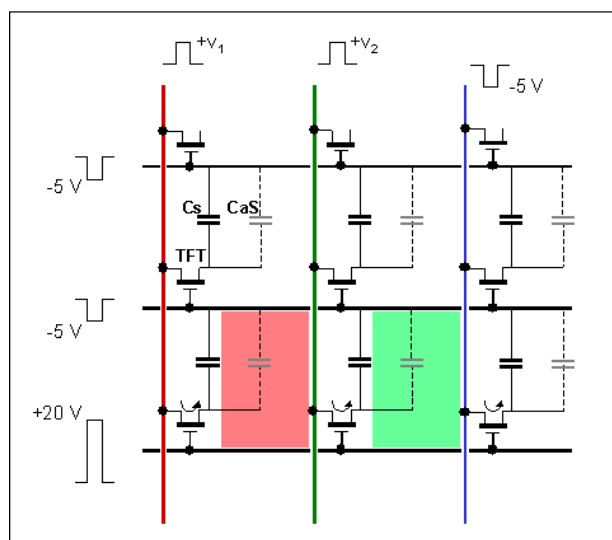
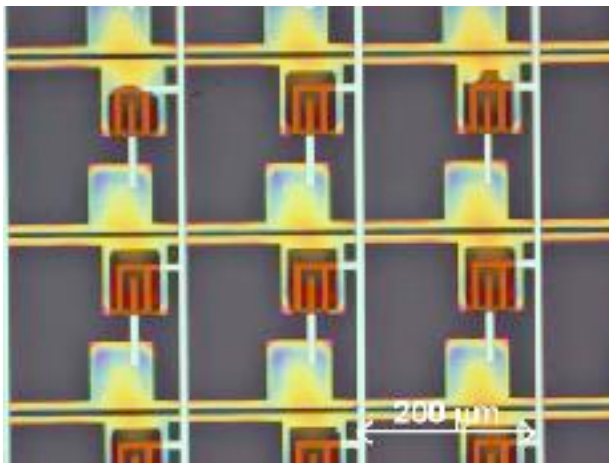
*Backlight*



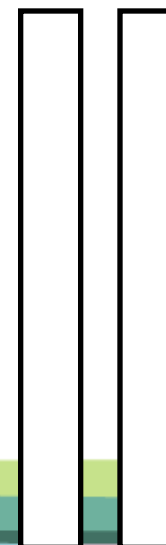
*Layer 1*



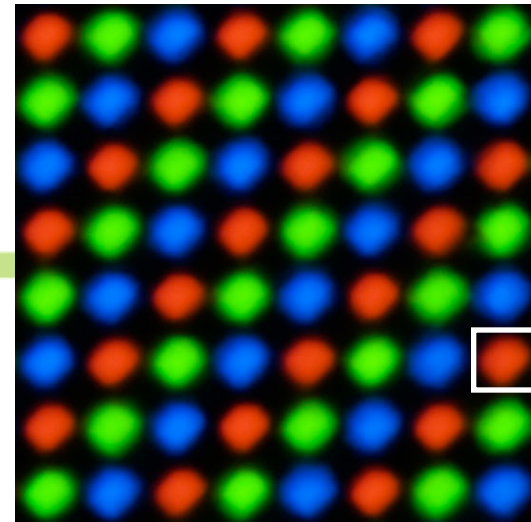
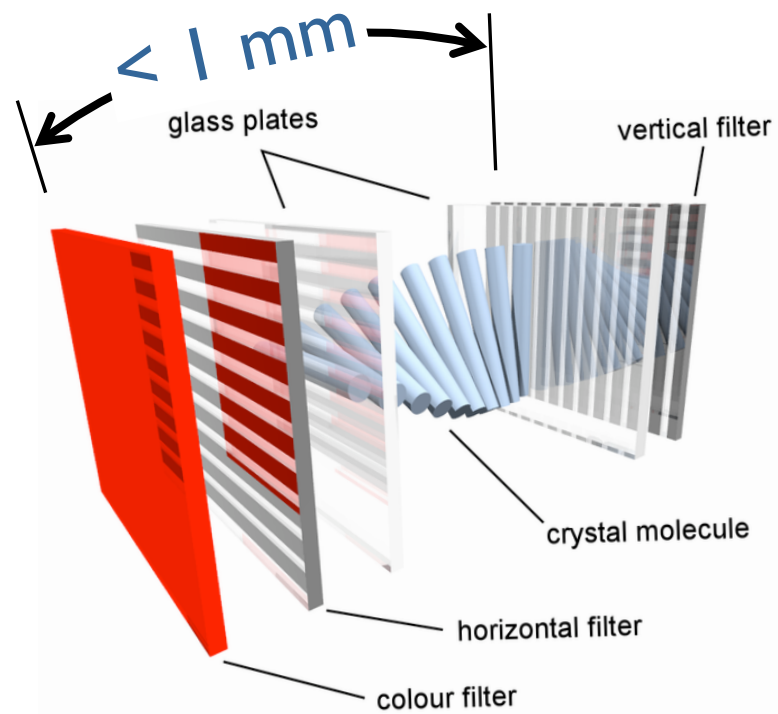
## TFT Backplane Array (driver)



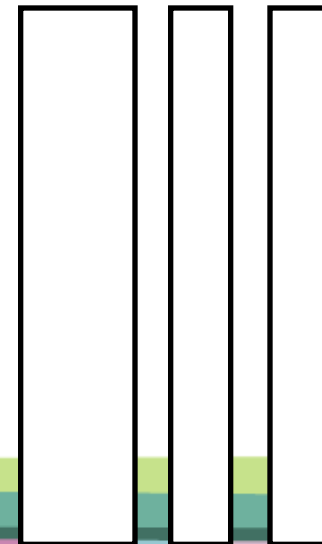
Layer 2



## Liquid Crystal Pixel



*Layer 3 - red pixel*



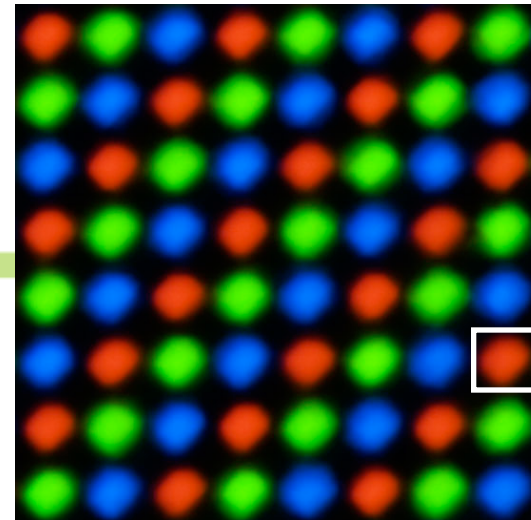
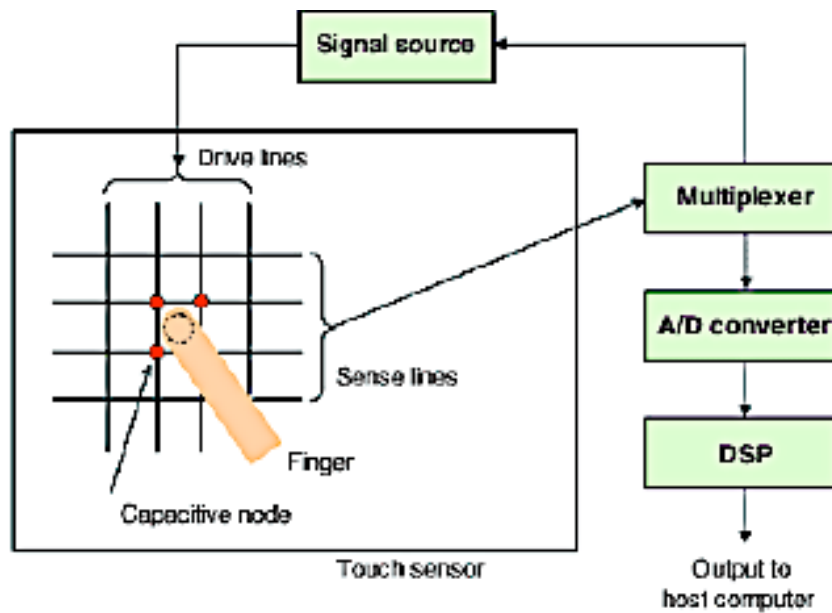
3

3

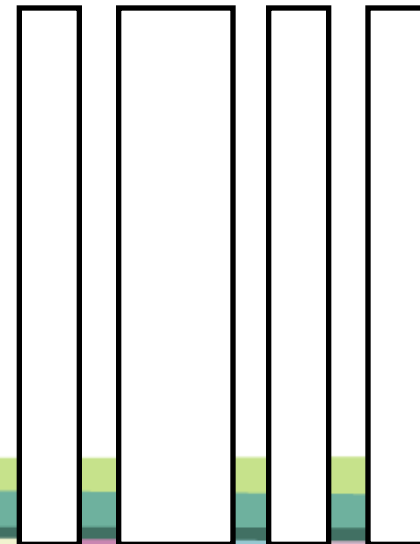
2

1

## Projected Capacitive Touch Array



*Layer 4 - CTP*



4

4

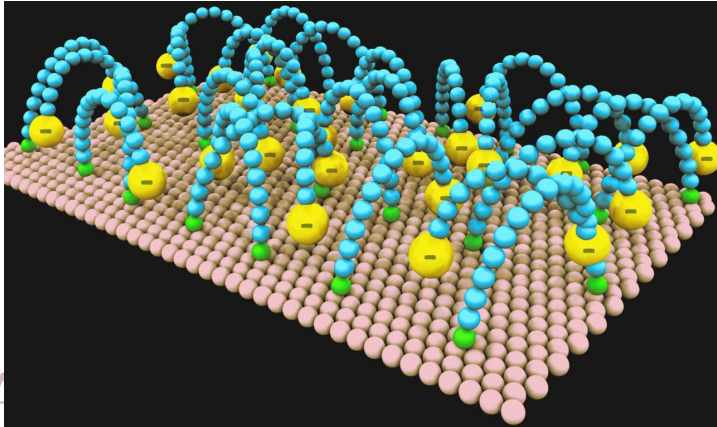
3

2

1



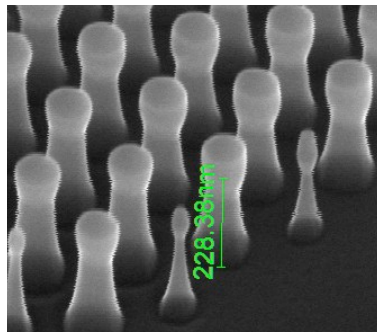
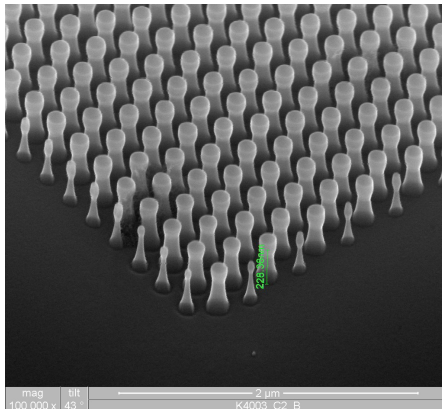
## Oleophobic coating



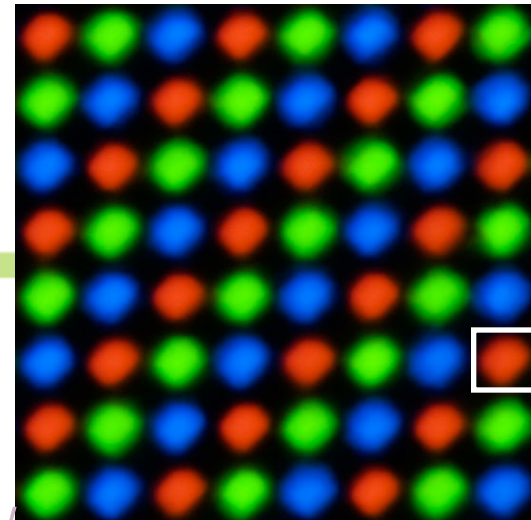
WV

<http://www.engin.umich.edu/research/lahtann/>

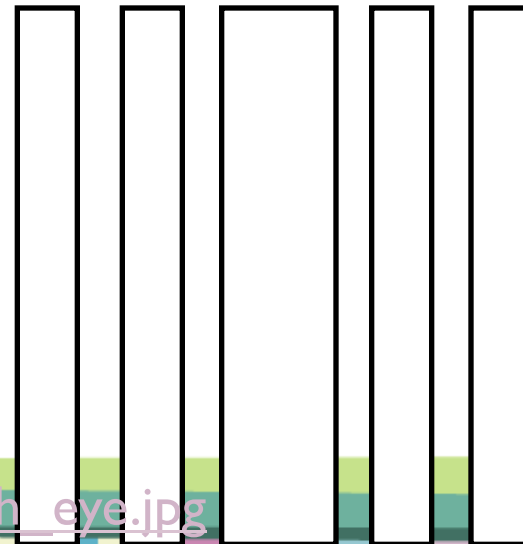
## Anti-reflection coating



[http://users.ecs.soton.ac.uk/dmb/images/moth\\_eye.jpg](http://users.ecs.soton.ac.uk/dmb/images/moth_eye.jpg)



Layer 5 - OPC / ARC



5

5

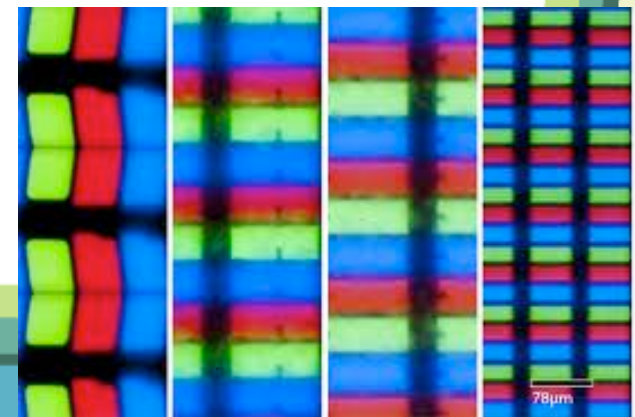
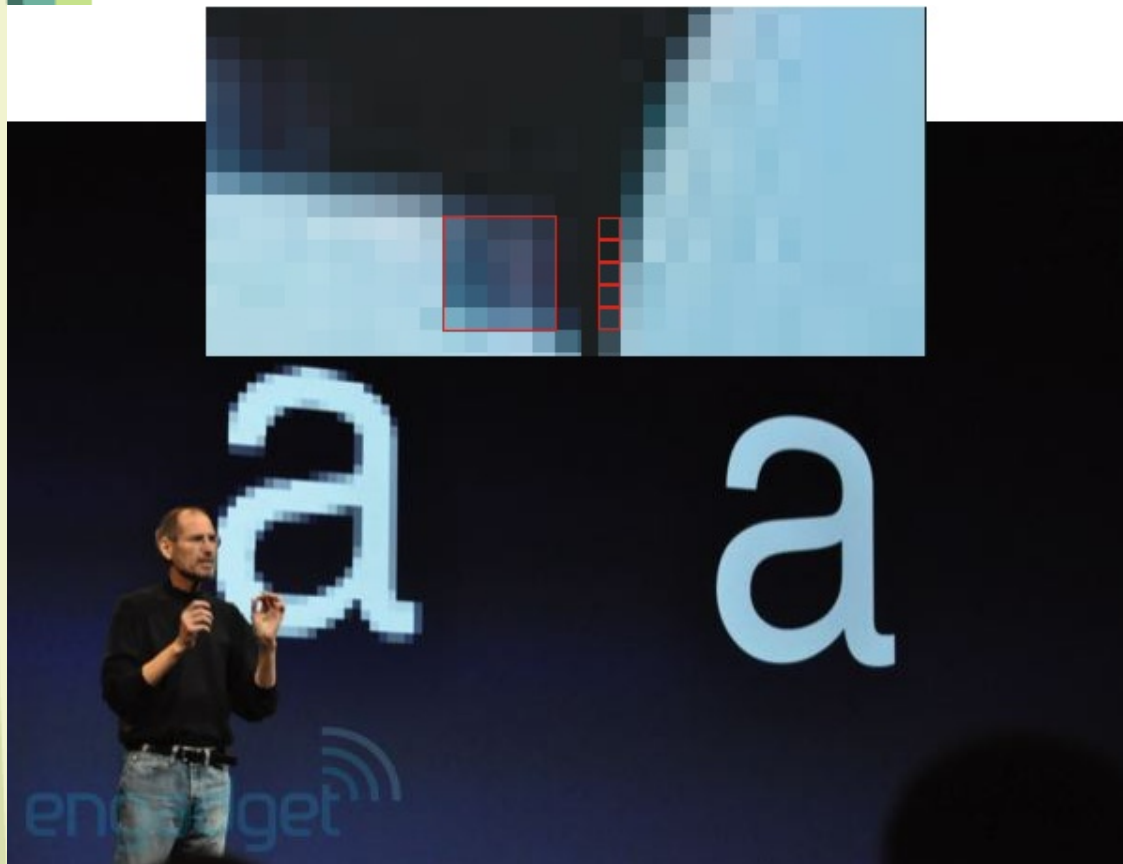
4

3

2

1

# High resolution RGB display...





# Switching the gear: Most material do not emit light

- \* So, how do we see different colors?
- \* Let's review what we learned in earlier sessions!

# Review: What happens when light hit a material?

- \* Reflect (session 1)
- \* Transmitted & refract (session 3)
  - Refraction (bending) when index is different
- \* Absorbed (not reflected; not transmitted)

# Absorption of Light

- \* Some light has just the right energy to cause electrons in molecules to jump to a higher energy state
- \* The photon energy gets converted to vibration of the atoms

# Why does a red apple look red?

- \* White light has all colors in it
- \* White light hit the apple, and only red colors bounce back ("reflect")!
- \* Other colors are absorbed into the apple

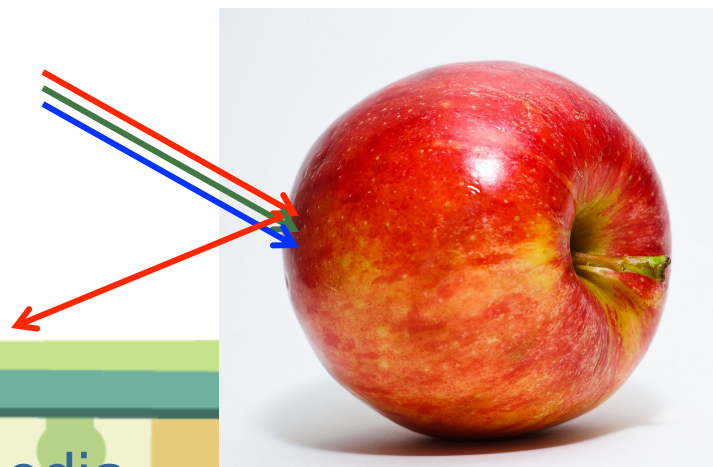
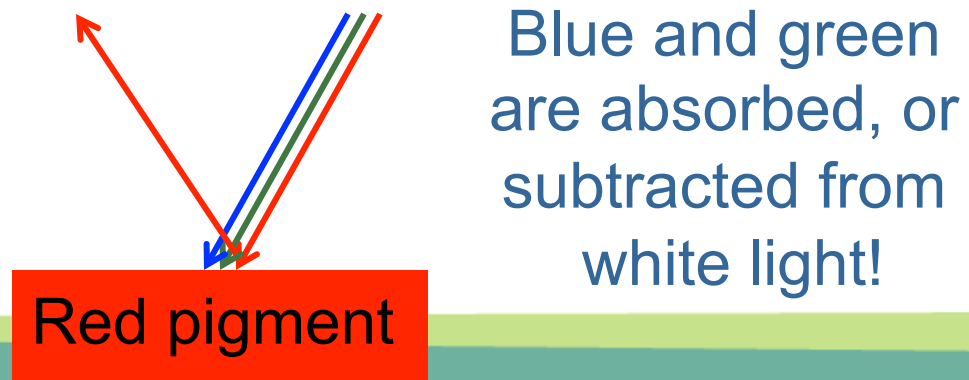


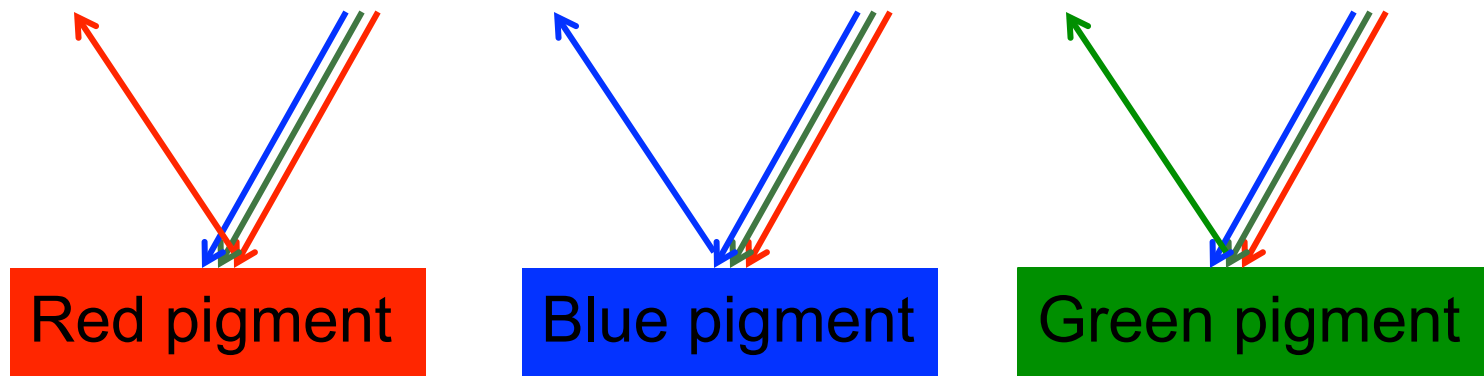
Image of apple from Wikipedia

# Subtractive color mixing

- \* When you mix pigments, you are mixing chemicals that absorb colors
- \* By mixing different pigments, you are actually subtracting colors, rather than adding

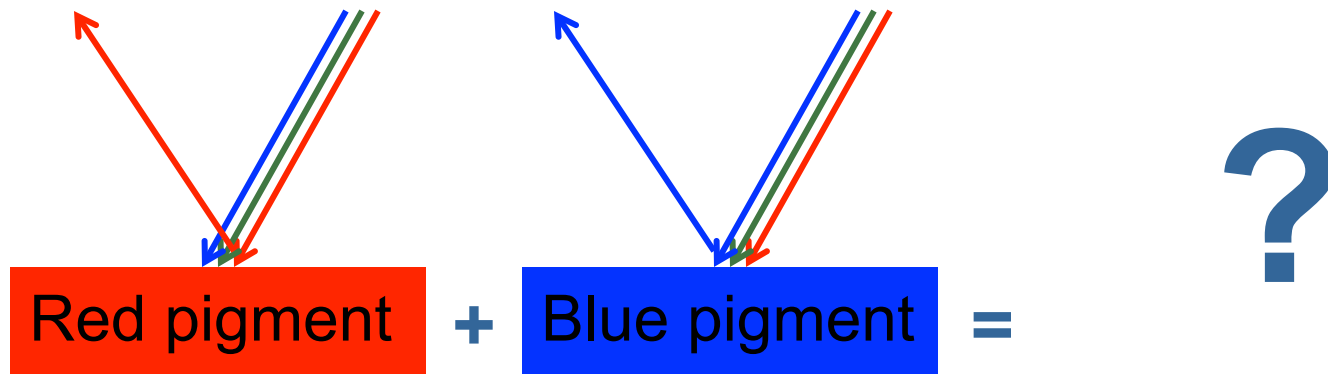


# RGB System



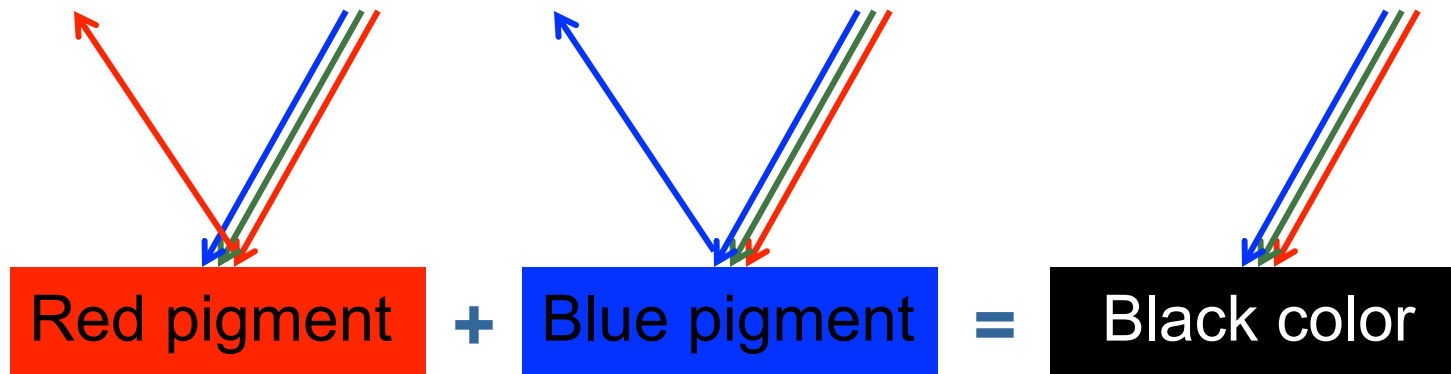
\* What's the problem with mixing these colors?

# Think about an example...



- \* In this **thought-experiment**, assume the pigments are perfect absorbers

# Think about an example...



- \* Red pigments absorb blue and green light, and blue pigments absorb green and red light, so no light will come off the surface!





# What do you actually see?

- \* Activity #2: Color mixing of red and blue paint

# What do you actually see?

- \* Dark purple!
- \* Depending on how much of each is mixed, you may see more blue or red shades

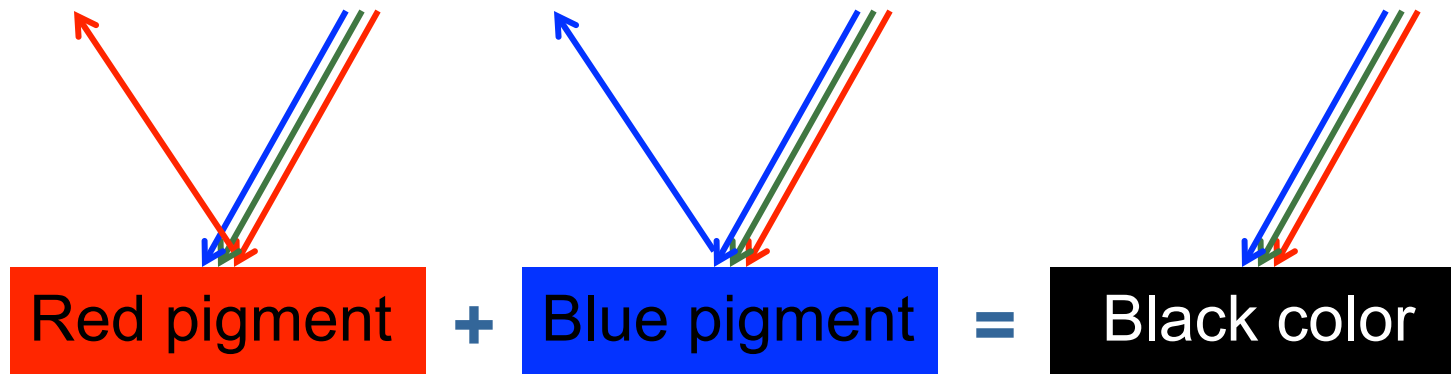
The image features a decorative frame with a multi-colored border. The border consists of a series of vertical stripes in shades of blue, purple, yellow, and green. Inside the border is a large white rectangular area. The text "Why do you see dark purple, not black?" is written in a green, sans-serif font at the top of the white area.

Why do you see dark purple,  
not black?

# Why do you see dark purple, not black?

- \* This is because the pigments are not perfect absorbers
- \* Although red pigments mostly reflect red light, there are still some other colors that you don't detect because its overwhelmed by the red light

# Problem with using RGB as primary colors for pigments



- \* Since each color absorbs two (not one) of the colors, you CANNOT generate a wide range of colors!

# Solution

- \* Can we come up with colors that only lacks one of the color component, R, G, or B?
- \* Yes! Cyan, Magenta, Yellow (CMY system)!



Yellow



Cyan

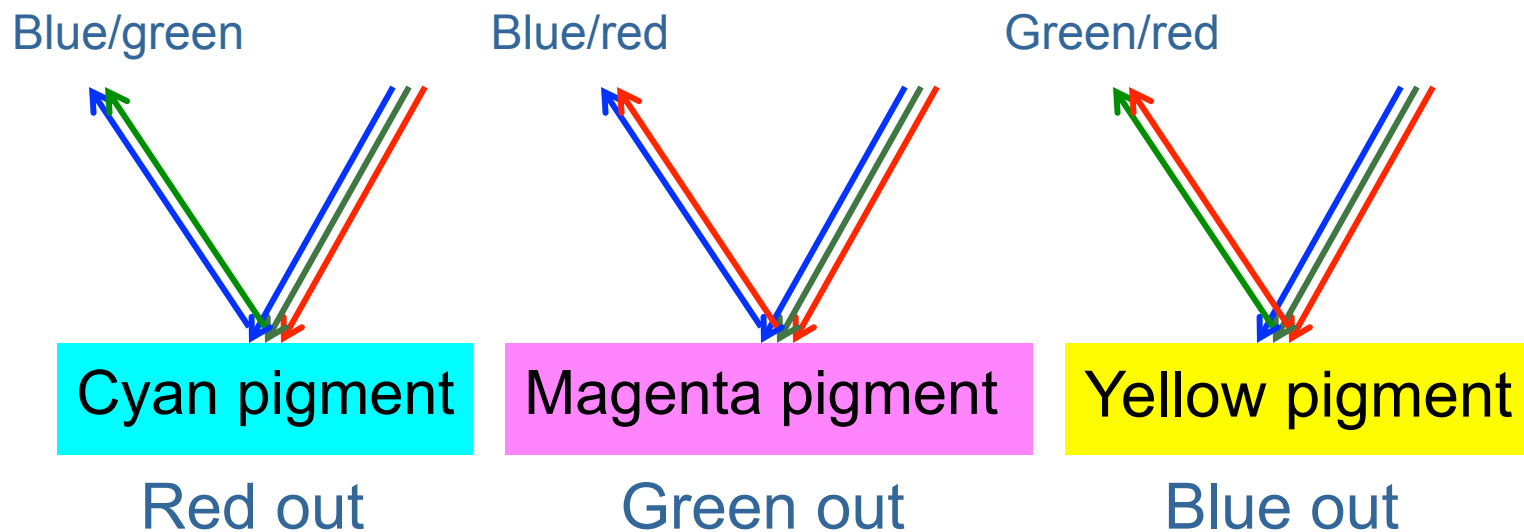




Magenta

# CMY System: A prime color only takes out one color

- ★ Along with black (K), they are often used as printer inks

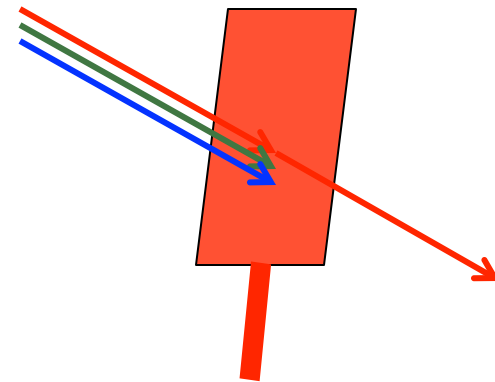


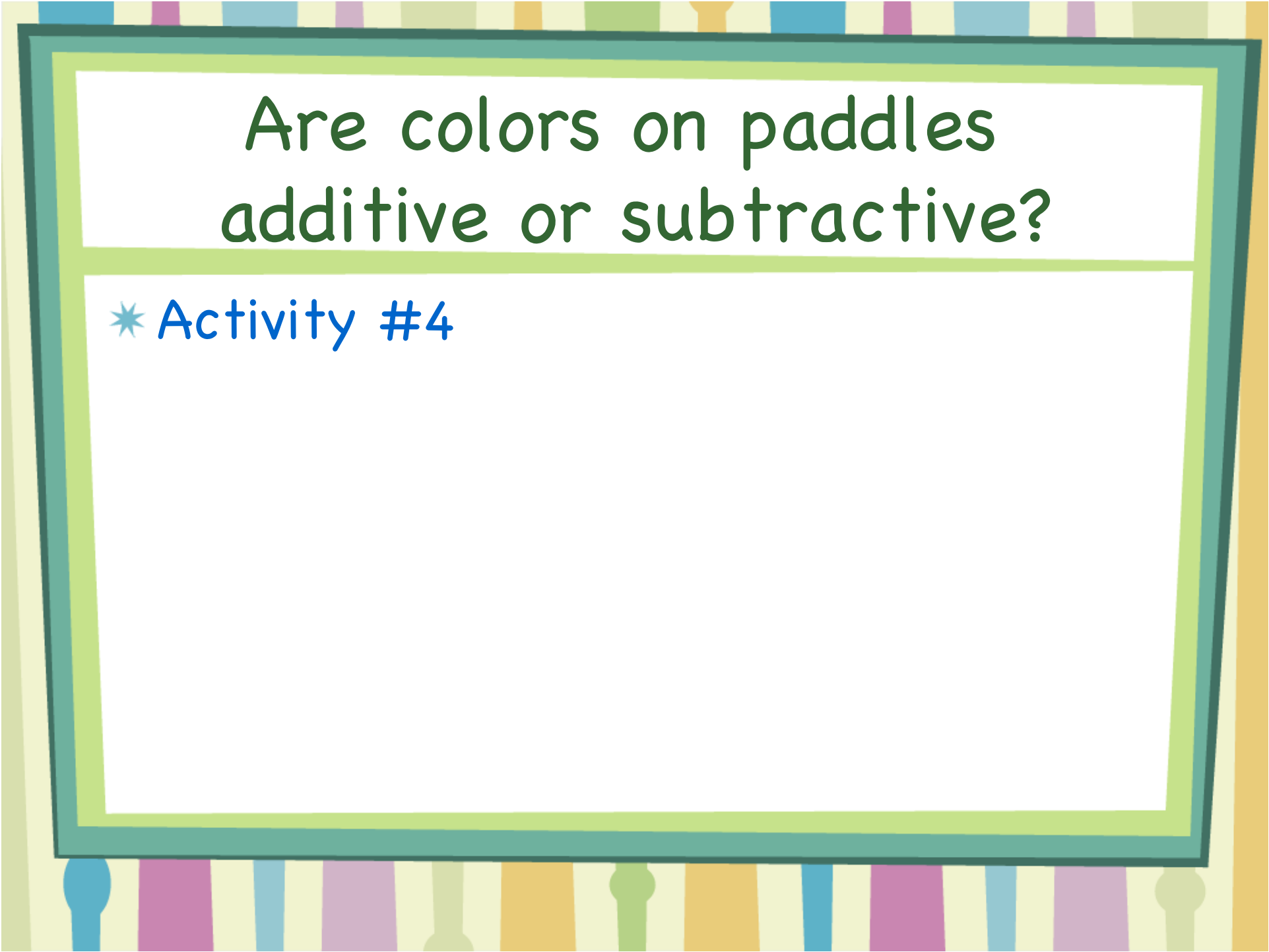
## Activity #3: Color mixing with CMY

- \* Obtain the plate with cyan, magenta, and yellow paint
- \* Mix about equal amounts of each combination, and describe the resulting color
- \* Fill out the worksheet

# Color Paddles & Transmission

- \* Color paddles have sheets that transmit only certain colors
- \* Example: a red paddle





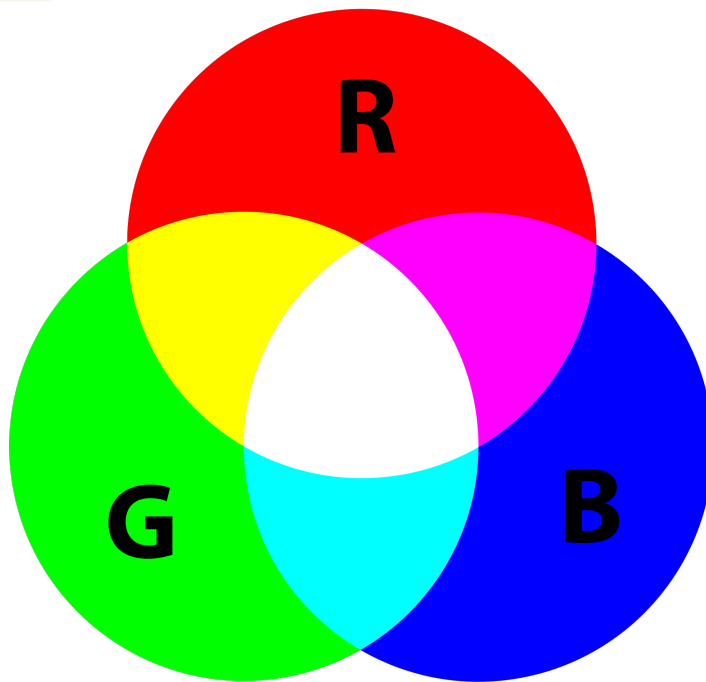
Are colors on paddles  
additive or subtractive?

\* Activity #4

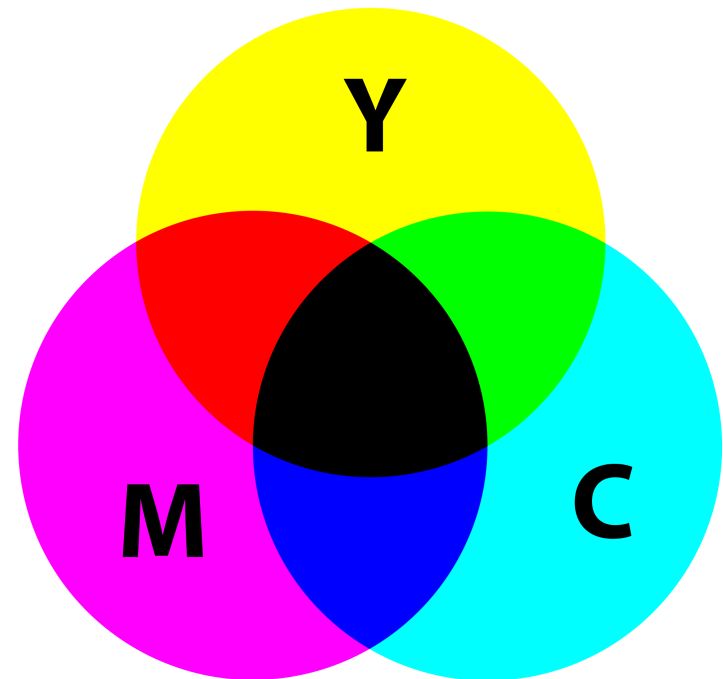
# In the News

\* <https://www.youtube.com/watch?v=QjocalycuiQ>

# Primary Color Systems: Summary

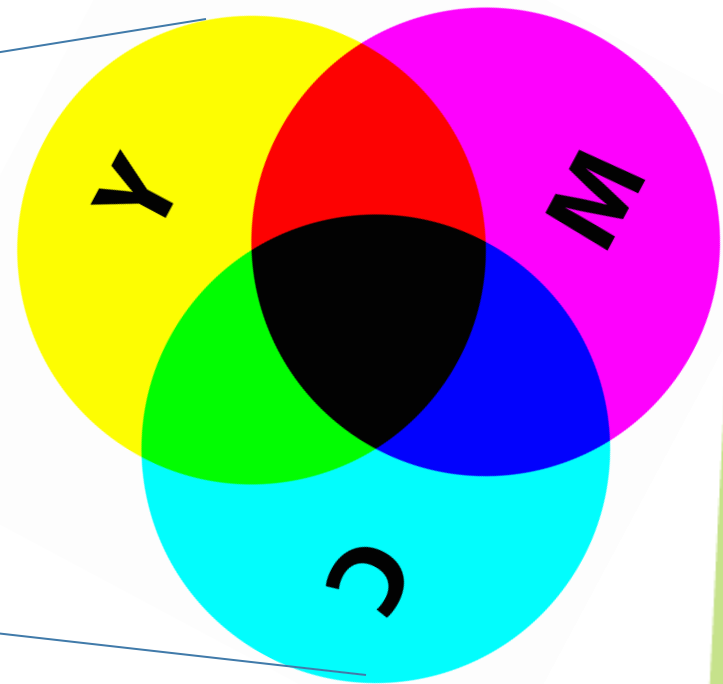
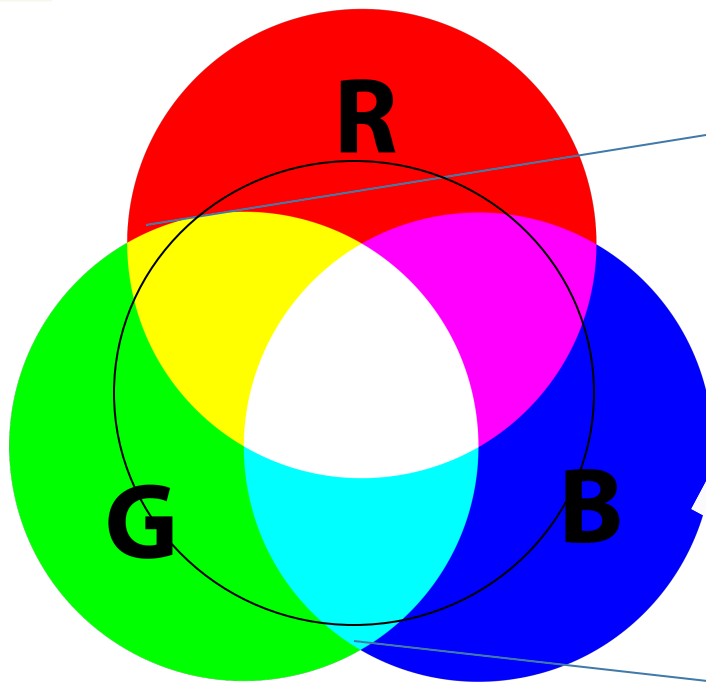


This is how light mixes



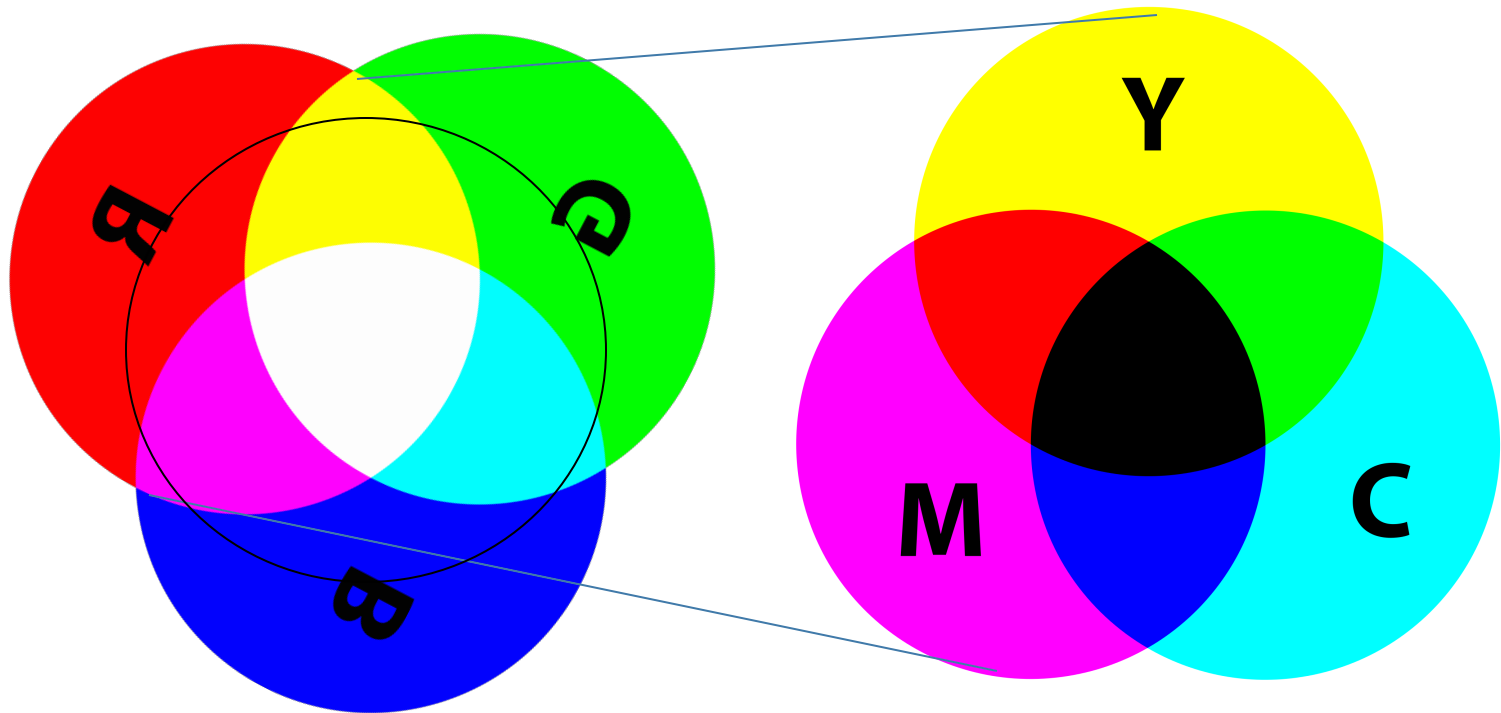
This is how pigments mix

Notice a pattern?





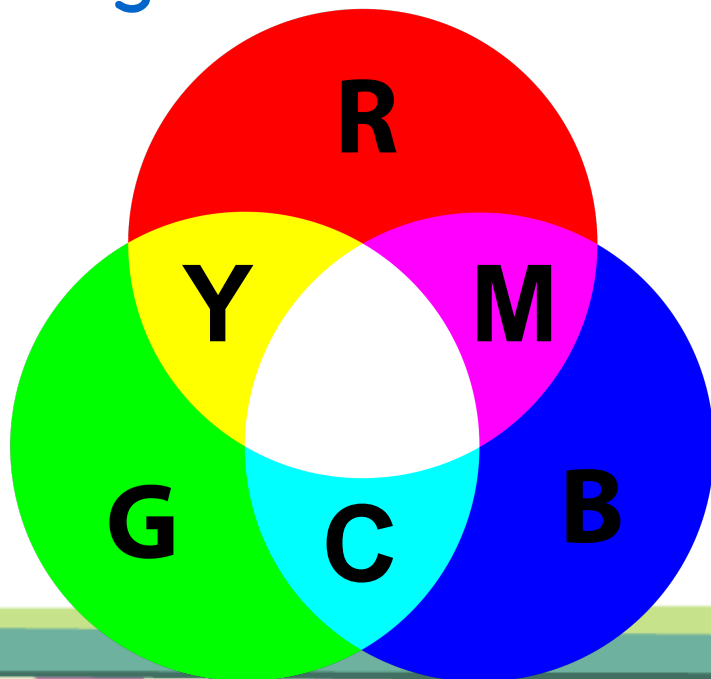
Notice a pattern?



**RGB and CMY are complementary colors!**

# Complimentary colors

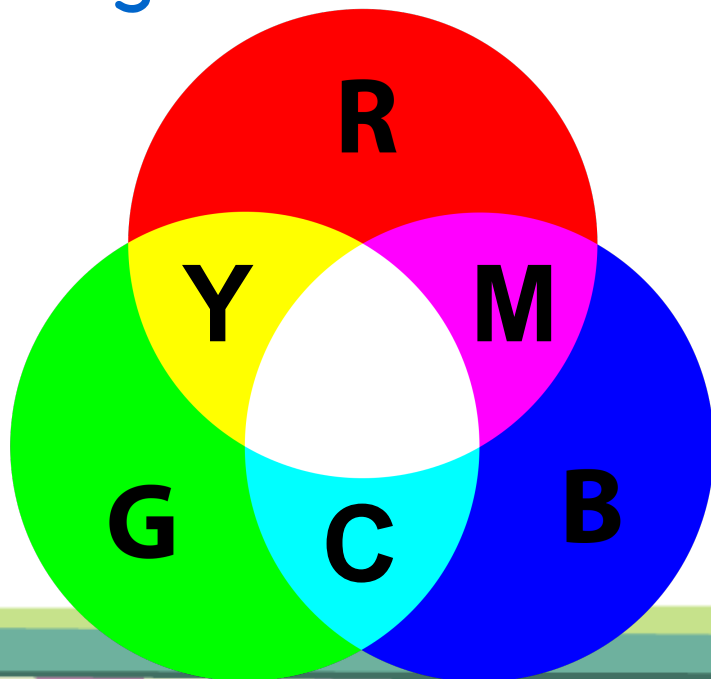
- \* Complimentary colors are colors of light that adds up to white



Which colors are complementary?

# Complimentary colors

\* Complimentary colors are colors of light that adds up to white



For primary colors:

- Red & Cyan
- Blue & Yellow
- Green & Magenta

# Takeaway...

- \* White light is composed of multiple colors
- \* **Red, blue, and green** light add to **white** (light is additive; additive color mixing)
- \* Pigments of cyan (red absorber), magenta (green absorber), and yellow (blue absorber) can mix to generate a wide range of colors (pigments subtract light of certain colors; subtractive color mixing)
- \* Colored cellophane sheets (on color paddles) work the same way as the pigments, but what you see is **transmitted**, rather than reflected

Thank you  
for your attention and  
support for science  
education!

Questions?



Work supported by Division of Materials Research,  
Condensed Matter and Materials Physics Program



# Supplementary Materials for Coaches and Parents

# Activity Materials

- \* Activity 1: Heavyweight vinyl envelopes, a phone or computer screen
- \* Activity 2 & 3: Washable non-toxic paint, paper plates, cup of water, and paper towels for cleanup
- \* Activity 4: Flashlight & color paddles